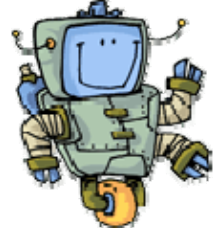


Robotics in Kindergarten



Preparing to read plans

Suggested games that involve reading plans:

Here are a few examples of games that can be used well before starting robotics. They involve reading plans, locating symbols, reproducing instructions and building according to them. They also reinforce reading from left to right and from top to bottom.

- **Architek**, Les éditions de la Chenilière. Five series of activities totalling 120 problems.
- **Logix**, Chenelière/McGraw-Hill. Logic puzzles
- **Rush Hour**,
- **Mystero**, Chenelière/McGraw-Hill. Looking for a mystery number.
- **Castle Logix**, Brault & Bouthillier, ref. 2180479 (beautiful wooden structures)
- **Camelot Jr**, Brault & Bouthillier, ref. 2183077 (beautiful wooden structures)
- **Super Structs**, Brault & Bouthillier
- **Mobilo**, Brault & Bouthillier
- **Tap-tap**, Loreny Holy Spiel
- **Vehicles Kid K'Nex**, Brio
- **Candy**. Beloduc
- **Meccano 5155**, Build and Play, Include assembly instructins for 4 structures.
- **Bahut Malin**, Trucky 3, Smart Games. 48 Challenges.
- **Lego education**, 46 pieces
- **Lego Dacta**